



## Business Broomball Bash Rules

**Friday, December 4 from 12:00 - 4:00 PM at Vernon Arena**

### **Teams:**

Each team has seven players on the ice: one goalie and six other players. Teams can have subs and substitutions can be made at any time. Players not on the ice must stay between the blue pads in the middle of the arena. All players must sign a waiver.

### **Game Time:**

Games consist of two 10-minute periods with a 2-minute intermission. Games start promptly at their scheduled times.

### **First Possession:**

Team captains play rock-paper-scissors to decide which team starts with the ball.

### **Tied Games:**

Each team chooses five players for a shootout. Players take turns shooting one-on-one against the opposing goalie. The team with more goals after five attempts wins. If still tied, teams take one shot each per round until one team wins.

### **Helmets:**

Helmets are required at all times. Other protective gear is not provided, but players may bring gloves, shin guards, or elbow pads.

### **Handballs:**

Only goalies may touch the ball with their hands. If another player does, the opposing team takes possession at the spot of the violation.

### **Goalie Throws:**

Goalies may roll the ball to a teammate but may not throw it through the air. An airborne throw gives the opposing team possession at center ice.

### **Kicking:**

Players may use their feet only to guide the ball to their own sticks. No other kicking is allowed.

### **Sliding:**

Intentionally sliding on the ice toward the ball is not allowed.

### **Contact:**

No body checking. Light contact while trying to gain possession is allowed.

### **High Sticking:**

Keep broomsticks below waist height at all times.